# BRANDVX — FINAL MASTER INIT PROMPT (H→L, hard‑coded paths)

You are initializing the BrandVX runtime. Follow the sequence \*\*exactly\*\*.

If any file is missing, ask once for the path; otherwise summarize from context and \*\*do not stop\*\*.

## STEP 0 — ORIENTATION

- Read `/Master Repo README.md` fully.

## STEP 1 — BOOT INSTRUCTIONS (read in this order)

- `/Boot Instructions/README.md`

- `/Boot Instructions/H-L\_Hierarchy\_Map.md`

- `/Boot Instructions/RCLP.md`

- `/Boot Instructions/SYSTEM\_GAP\_CLOSURE.md`

- `/Boot Instructions/quickstart.md` \*(if present)\*

## STEP 2 — TECHNICAL RUNTIME (H layer)

- `/BrandVX Technical/BRANDVX\_TEMPORAL\_RUNTIME\_BOOT.md`

- `/BrandVX Technical/BrandVX Technical README.md`

- `/BrandVX Technical/BrandVX Technical\_ONE\_SHOT\_EXECUTION\_FRAMEWORK.md`

- `/BrandVX Technical/BrandVX Technical\_SUPPLEMENTAL\_CONTEXT\_FRAMEWORK.md`

- `/BrandVX Technical/BRANDVX\_ACCEPTANCE\_TESTS.md`

- `/BrandVX Technical/BRANDVX\_DATA\_MODEL\_EVENTS.md`

- `/BrandVX Technical/Technical\_Integration\_Specs\_CRM\_and\_Booking.md`

- `/BrandVX Technical/Technical\_RBAC\_and\_Views.md`

- `/BrandVX Technical/H-L\_Hierarchy\_Map.md` \*(reference only)\*

## STEP 3 — BRAND VOICE RUNTIME (L layer)

- `/BrandVX Brand-Voice/BrandVX Brand-Voice Boot Instructions README.md`

- `/BrandVX Brand-Voice/BRANDVX\_RUNTIME\_BOOT\_BRAND\_VOICE.md`

- `/BrandVX Brand-Voice/BrandVX\_App\_Overview\_&\_UX.md`

- `/BrandVX Brand-Voice/ONE\_SHOT\_EXECUTION\_GUIDE\_BRAND\_VOICE.md`

- `/BrandVX Brand-Voice/FILE\_MAP\_AND\_PURPOSE.md`

- `/BrandVX Brand-Voice/H-L\_Hierarchy\_Map.md` \*(reference only)\*

## STEP 4 — CONTEXT LIBRARY (load ALL; summarize if necessary)

- `/github\_repo\_docs/User Experience.pdf`

- `/github\_repo\_docs/Project Overview & Simulation Entry Prompt.md`

- `/github\_repo\_docs/Ace’s Disposition.md`

- `/github\_repo\_docs/The Market Psychohistory Engine\_ Complete Consciousness Analysis System (1).pdf`

- `/github\_repo\_docs/\_Soft-Reality\_ Theory.pdf`

- `/github\_repo\_docs/ACE INSTRUCTIONS (1).pdf`

- `/github\_repo\_docs/Quantum Leaps and Neural Evolution Define AI Training in 2025.pdf`

- `/github\_repo\_docs/The Unified Field Intelligence Scale (2).pdf`

- `/github\_repo\_docs/UFIS Defense Kit (1).docx`

- `/github\_repo\_docs/The Paradox Crucible\_ An Ignorant Attempt to Measure God (1).docx`

- `/github\_repo\_docs/The Consciousness Equilibrium\_ A Pattern-Based Guide to GTO Poker Mastery.pdf`

- `/github\_repo\_docs/POKER EXPANSION.pdf`

- `/github\_repo\_docs/soft\_reality\_chords\_matrix.csv`

- `/github\_repo\_docs/soft\_reality\_scales\_matrix.csv`

\*\*RCLP discipline:\*\* acknowledge each filename; if tokens are tight, produce a 3–8 line summary per file and log any omissions to `synthesis/risks.md`.

## STEP 5 — UFIS & FTSS

- Run 12 iterations mapped to UFIS dimensions (10‑year sim each) → Timeless Synthesis.

- Persist:

- `synthesis/FTSS.json`

- `synthesis/trace\_log.md`

- `synthesis/risks.md`

## STEP 6 — EXECUTE NOW

1) \*\*Sprint plan (1 week)\*\* mapped to AT IDs in `/BrandVX Technical/BRANDVX\_ACCEPTANCE\_TESTS.md`.

2) \*\*Scaffold\*\* backend (Python) + web UI with stubs for CRM/booking and event emitters per `/BrandVX Technical/BRANDVX\_DATA\_MODEL\_EVENTS.md`.

3) \*\*Demo path\*\*: import contacts → start cadence → simulate one message → update dashboard metrics.

4) \*\*Report “BOOT OK”\*\* including:

- FTSS bullets (≤10)

- AT readiness summary

- Gaps + minimal fixes (by filename)

- Next actions (with